

LOCAL AUTHORITY NOTICE 222 OF 2022

CITY OF MATLOSANA

RESOLUTION LEVYING PROPERTY RATES FOR THE FINANCIAL YEAR 1 JULY 2022 TO 30 JUNE 2023

Notice is hereby given in terms of the provisions of section 14(1) and (2) of the Municipal Property Rates Act 6 of 2004, as amended, that the City of Matlosana has passed a resolution: CC88/2022 at its meeting held on 15 June 2022 for the levying of rates with effect from 1 July 2022 as reflected in the schedule below:

CATEGORY OF PROPERTY	RATE RATIO	CENT AMOUNT IN THE RAND RATE DETERMINED FOR THE RELEVANT PROPERTY CATEGORY	Notes
Normal/Residential	1:1	0.01510	
Sectional Title Residential	1:1	0.01510	
Business (Including Sectional Title Business)	1:2.385	0.03602	
Industrial	1:2.385	0.03602	
Mining	1:2.385	0.03602	
Public Service Infrastructure	1:0.00	0.01510	Should be 1:0 - also refer to Item 3.1
Public Benefit Organizations	1:0.25	0.01510	Should be 1:0.25 - also refer to Item 3.2
Agriculture (Farm Number but residential)	1:1	0.01510	
Agriculture (Bone Fide Farmer no services)	1:0.25	0.00377	
Public Service Infrastructure	1:2.385	0.03602	
Private Vacant Land	1:2.385	0.03602	
Private Road	1:2.385	0.03602	
Bed and Breakfast / Guest Houses	1:2.385	0.03602	
Hospitality Industry	1:2.385	0.03602	
Private hospitals and Clinics	1:2.385	0.03602	
Early Development Centre's	1:2.385	0.03602	
Private Schools	1:2.385	0.03602	
Public Worship	1:0	0.03602	
Public Open Spaces	1:2.385	0.03602	

EXEMPTIONS, REDUCTIONS AND REBATES

1. Exemptions:

Residential Properties:

For all residential properties,

- The municipality will not levy a rate on the first R50 000.00 of the property's market value. The R50 000.00 is inclusive of the R15 000.00 statutory impermissible rate as per section 17(1)(h) of the Municipal Property Rates Act, Act 6 of 2004, as amended.
- An additional R35 000.00 rebate will be granted on the general rate subject thereto:
 - That the residential property has been developed by way of a habitable house.
 - That the property is used for only residential purposes.

